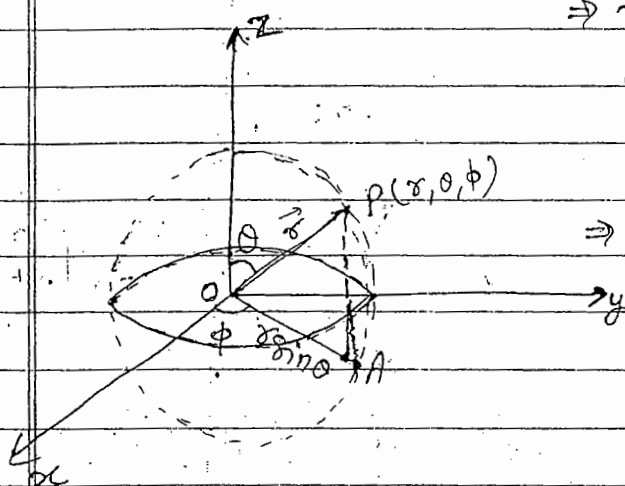


Spherical Polar co-ordinate system :-

$\Rightarrow \vec{r}$ is radial vector & is always measured from the centre of sphere. It'll be same & all dirⁿ.
 $\Rightarrow \theta$ is angle b/w $\vec{r}$ & $\hat{z}$

ϕ is angle b/w $\vec{r} \sin \theta$ & x axis.

$$z = r \cos \theta$$

$$x = r \sin \theta \cos \phi$$

$$y = r \sin \theta \sin \phi$$

Limits :-

$$r : 0 \text{ to } \infty$$

$$\theta : 0 \rightarrow \pi$$

$$\phi : 0 \rightarrow 2\pi$$

For Hemisphere, $\theta : 0 \rightarrow \pi/2$
 $\phi : 0 \rightarrow 2\pi$

For $1/4$ sphere, $\theta : 0 \rightarrow \pi/2$
 $\phi : 0 \rightarrow \pi$

Length Elements

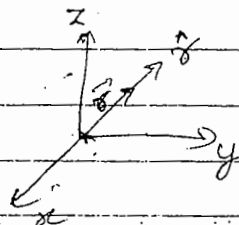
$$d\vec{r} = dr \hat{r}$$

$$\hat{x} \rightarrow \hat{y} \rightarrow \hat{z} \rightarrow \hat{x}$$

$$\hat{x} \times \hat{y} = \hat{z}$$

$$\hat{r} \rightarrow \hat{\theta} \rightarrow \hat{\phi} \rightarrow \hat{r}$$

$$\hat{r} \times \hat{\theta} = \hat{\phi}$$



$$\hat{x} \cdot \hat{x} = 1, \hat{x} \cdot \hat{y} = 0$$

$$\hat{r} \cdot \hat{r} = 1$$

$$\hat{r} \cdot \hat{\theta} = 0$$

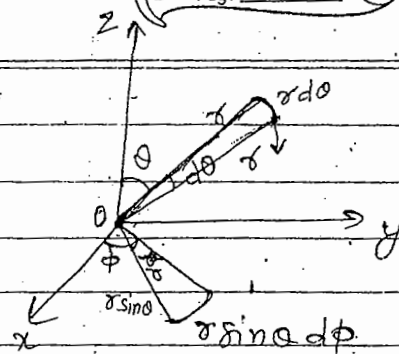
$$\hat{r} \cdot \hat{\phi} = 0$$

dirⁿ of $\hat{r}$ is always away from the origin.
 $+\hat{r} \rightarrow$ going away from origin
 $-\hat{r} \rightarrow$ coming towards the origin

$$d\vec{l}_\theta = r d\theta \hat{\theta} \quad (\text{dir}^n \text{ of change clockwise})$$

$$d\vec{l}_\phi = r \sin\theta d\phi \hat{\phi}$$

(dirⁿ of change anticlockwise
viewing from +ve z dir^y)



Surface Elements :- 3 surfaces : $r\theta$, $\theta\phi$, ϕr .

$d\vec{S}_r \rightarrow$ surface which does not change in r , r will be fix.
 $\hat{r}$ always normal to surface

Outer spherical surface is $d\vec{S}_r$

$$d\vec{S}_r = r^2 \sin\theta d\theta d\phi \hat{r} \quad (\text{Sur. area} = 4\pi r^2)$$

$d\vec{S}_\theta \rightarrow$ surface where θ will not change.

2 dim. version of sphere is disc. for a disc, θ will not change.

$$d\vec{S}_\theta = r \sin\theta dr d\phi \hat{\theta}$$

$$= r dr d\phi \hat{\theta}$$

$\theta = 90^\circ$ for disc

$r \rightarrow 0$ to r

$\phi \rightarrow 0$ to 2π

& get $d\vec{S}_\theta = \pi r^2$

$$\int_0^r r dr \int_0^{2\pi} d\phi$$

$$\frac{r^2}{2} \times 2\pi = \pi r^2 \quad (\text{surface area})$$

$$d\vec{S}_\phi = r dr d\theta \hat{\phi} \quad (\text{least used})$$

Volume Element

$$d\tau = d\vec{r} \cdot (d\vec{l}_\theta \times d\vec{l}_\phi)$$

$$d\tau = r^2 \sin\theta dr d\theta d\phi$$

Ques:- Calculate the volume of a sphere of radius R .

$$\tau = \int_0^R \int_0^\pi \int_0^{2\pi} d\tau$$

$$\begin{aligned}
 I &= \int_0^R \int_0^\pi \int_0^{2\pi} r^2 \sin\theta \, d\phi \, d\theta \, dr \\
 &= \left[\frac{r^3}{3} \right]_0^R [\cos\theta]_0^\pi [\phi]_0^{2\pi} \\
 &= \frac{R^3}{3} [(-1) + 1] [2\pi] \\
 &= \frac{4}{3} \pi R^3
 \end{aligned}$$

Relation b/w Unit Vectors :-

$$\begin{array}{ccc}
 \hat{r} & \hat{\theta} & \hat{\phi} \\
 \downarrow & & \\
 \hat{x} & \hat{y} & \hat{z}
 \end{array}$$

$$z = r \cos\theta$$

$$x = r \sin\theta \cos\phi$$

$$y = r \sin\theta \sin\phi$$

$$r = \sqrt{x^2 + y^2 + z^2} = \sqrt{r^2 \cos^2\theta + r^2 \sin^2\theta \cos^2\phi + r^2 \sin^2\theta \sin^2\phi}$$

$$= r \sqrt{\cos^2\theta + \sin^2\theta (\cos^2\phi + \sin^2\phi)}$$

$$= r \sqrt{\cos^2\theta + \sin^2\theta}$$

$$= r$$

$$\theta = \cos^{-1} \frac{z}{r} \Rightarrow \theta = \cos^{-1} \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)$$

$$\phi = ?$$

$$\frac{y}{x} = \tan\phi$$

$$\phi = \tan^{-1} \left(\frac{y}{x} \right)$$

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\vec{r} = r \sin\theta \cos\phi \hat{x} + r \sin\theta \sin\phi \hat{y} + r \cos\theta \hat{z}$$

This is the funⁿ of 3 variables r, θ, ϕ .

$\hat{r} \rightarrow$ dirⁿ of increment of r

$\hat{\theta} \rightarrow$ " " " " θ

$\hat{\phi} \rightarrow$ " " " " ϕ

$$d\vec{r} = \frac{\partial \vec{r}}{\partial r} dr + \frac{\partial \vec{r}}{\partial \theta} d\theta + \frac{\partial \vec{r}}{\partial \phi} d\phi$$

$$\vec{r} = r \hat{r}$$

$$\hat{r} = \frac{\partial \vec{r}}{\partial r}$$

$$\left| \frac{\partial \vec{r}}{\partial r} \right|$$

$$\frac{\partial \vec{r}}{\partial r} = \sin\theta \cos\phi \hat{x} + \sin\theta \sin\phi \hat{y} + \cos\theta \hat{z}$$

$$\left| \frac{\partial \vec{r}}{\partial r} \right| = \sqrt{\sin^2\theta \cos^2\phi + \sin^2\theta \sin^2\phi + \cos^2\theta}$$

$$= \sqrt{\sin^2\theta (\cos^2\phi + \sin^2\phi) + \cos^2\theta}$$

$$= 1$$

$$\hat{r} = \frac{\partial \vec{r}}{\partial r} \Rightarrow \hat{r} = \sin\theta \cos\phi \hat{x} + \sin\theta \sin\phi \hat{y} + \cos\theta \hat{z}$$

$$\hat{\theta} = \frac{\partial \vec{r}}{\partial \theta}$$

$$\frac{\partial \vec{r}}{\partial \theta} = r \cos\theta \cos\phi \hat{x} + r \cos\theta \sin\phi \hat{y} - r \sin\theta \hat{z}$$

$$\left| \frac{\partial \vec{r}}{\partial \theta} \right| = \sqrt{r^2 \cos^2\theta \cos^2\phi + r^2 \cos^2\theta \sin^2\phi + r^2 \sin^2\theta}$$

$$= r \sqrt{\cos^2\theta (\cos^2\phi + \sin^2\phi) + \sin^2\theta}$$

$$= r$$

$$\hat{\theta} = \cos\theta \cos\phi \hat{x} + \cos\theta \sin\phi \hat{y} - \sin\theta \hat{z}$$

$$\hat{\phi} = \frac{\partial \vec{r}}{\partial \phi}$$

$$\left| \frac{\partial \vec{r}}{\partial \phi} \right|$$

$$\frac{\partial \vec{r}}{\partial \phi} = -r \sin \theta \sin \phi \hat{x} + r \sin \theta \cos \phi \hat{y}$$

$$\left| \frac{\partial \vec{r}}{\partial \phi} \right| = \sqrt{r^2 \sin^2 \theta \sin^2 \phi + r^2 \sin^2 \theta \cos^2 \phi}$$

$$= r \sqrt{\sin^2 \theta (1)}$$

$$= r \sin \theta$$

$$\hat{\phi} = -\sin \phi \hat{x} + \cos \phi \hat{y} \quad \text{--- (3)}$$

Using these (1), (2), (3) we convert spherical to cartesian.

egⁿ (1) $\times \sin \theta$
(2) $\times \cos \theta$ } add

$$\sin \theta \hat{r} = \sin^2 \theta \cos \phi \hat{x} + \sin^2 \theta \sin \phi \hat{y} + \cos \theta \sin \theta \hat{z}$$

$$\cos \theta \hat{\theta} = \cos^2 \theta \cos \phi \hat{x} + \cos^2 \theta \sin \phi \hat{y} - \cos \theta \sin \theta \hat{z}$$

$$\sin \theta \hat{r} + \cos \theta \hat{\theta} = \cos \phi \hat{x} + \sin^2 \phi \hat{y} \quad \text{--- (4)}$$

egⁿ (4) $\times \cos \phi$ - (3) $\times \sin \phi$,

$$\sin \theta \cos \phi \hat{r} + \cos \theta \cos \phi \hat{\theta} - \sin \phi \hat{\phi} = \hat{x} \quad \text{--- (5)}$$

(4) $\times \sin \phi$ + (3) $\times \cos \phi$

$$\sin \theta \sin \phi \hat{r} + \sin \phi \cos \theta \hat{\theta} + \cos \phi \hat{\phi} = \hat{y} \quad \text{--- (6)}$$

(1) $\times \cos \theta$ - (2) $\times \sin \theta$

$$\cos \theta \sin \theta \cos \phi \hat{x} + \cos \theta \sin \theta \sin \phi \hat{y} + \cos^2 \theta \hat{z} - \sin \theta \cos \theta \cos \phi \hat{x}$$

$$+ \sin \theta \cos \theta \sin \phi \hat{y} - \sin^2 \theta \hat{z} = \hat{z}$$

$$\hat{z} = \cos \theta \hat{r} - \sin \theta \hat{\theta} \quad \text{--- (7)}$$

$$\hat{r} = \sin\theta \cos\phi \hat{x} + \sin\theta \sin\phi \hat{y} + \cos\theta \hat{z}$$

$$\hat{\theta} = \cos\theta \cos\phi \hat{x} + \cos\theta \sin\phi \hat{y} - \sin\theta \hat{z}$$

$$\hat{\phi} = -\sin\phi \hat{x} + \cos\phi \hat{y}$$

$$\hat{x} = \sin\theta \cos\phi \hat{r} + \cos\theta \cos\phi \hat{\theta} - \sin\phi \hat{\phi}$$

$$\hat{y} = \sin\theta \sin\phi \hat{r} + \sin\phi \cos\theta \hat{\theta} + \cos\phi \hat{\phi}$$

$$\hat{z} = \cos\theta \hat{r} - \sin\theta \hat{\theta}$$

Cylindrical Co-ordinate system

s, ϕ, z are mutually orthogonal to each other.

$\vec{s}$ is radius vector of the cylinder.

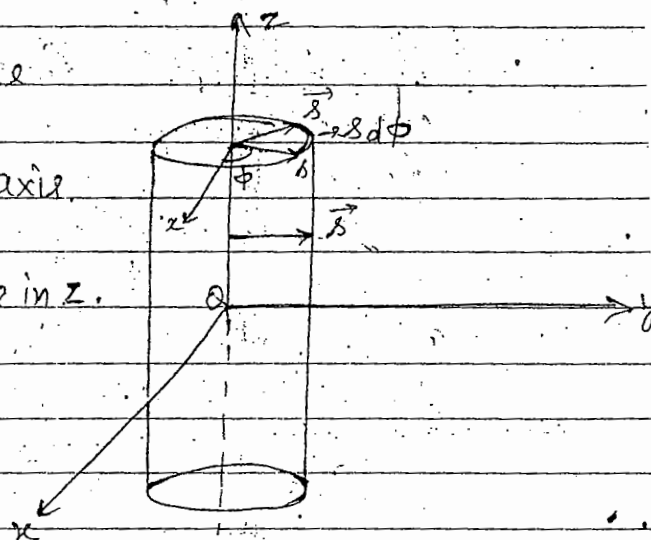
$\phi \rightarrow$ angle b/w $\vec{s}$ & x -axis.

$z = z$. It is length vector. There is no change in z .

$$x = s \cos\phi$$

$$y = s \sin\phi$$

$$z = z$$



radius vector $\leftarrow \vec{s} = s \hat{s} \rightarrow$ unit vector

$\hat{s}$ will be +ve if move away from axis

" " -ve " " toward the axis.

$\hat{s}$ is the normal to the curved surface & +ve

$$\text{Total Surface area} = \pi r^2 + 2\pi r l$$

cross
sec.

cylindrical
curved

Limits :-

$$s : 0 \rightarrow \infty$$

$$\phi : 0 \rightarrow 2\pi$$

$$z : -\infty \rightarrow +\infty$$